

RESOLUTION 2001-15

A RESOLUTION CONCERNING THE REQUEST OF INTERNATIONAL GAME TECHNOLOGY TO PURCHASE SILICON GAMING, INC.

The Indiana Gaming Commission ("Commission") adopts the following resolution pursuant to the authority granted to it under IC 4-33 and pursuant to 68 IAC 1-2-6.

The following factors have been considered by the Commission:

1. International Game Technology is the parent company of IGT. IGT received a Temporary Supplier's License on September 8, 1995, a Permanent Supplier's License on January 20, 1998, and a renewal of the Supplier's License on February 26, 1999, and January 27, 2000. Pursuant to IC 4-33-7-8(b), IGT shall undergo a complete investigation prior to the renewal of the license for the third year.
2. Silicon Gaming, Inc. is the parent company of Silicon Gaming-Indiana, Inc. Silicon Gaming-Indiana, Inc. received a Temporary Supplier's License on June 12, 1998.
3. International Game Technology and Silicon Gaming, Inc. executed an Agreement and Plan of Merger on December 19, 2000. International Game Technology and Silicon Gaming, Inc. are both publicly-traded corporations whose wholly owned subsidiaries, IGT and Silicon Gaming-Indiana, Inc. are Indiana supplier licensees in good standing.
4. International Game Technology requests the approval of the Commission for the purchase of 100% of the equity interests of Silicon Gaming, Inc. and consequently the Indiana supplier licensee, Silicon Gaming-Indiana, Inc.
5. The Agreement and Plan of Merger is anticipated to close on or about March 27, 2001.
6. Silicon Gaming, Inc. will become a wholly owned subsidiary of International Game Technology.

7. International Game Technology has represented to the Commission that there will be no changes in the management of International Game Technology or IGT, the Indiana supplier licensee, and this management will report to the Commission concerning any licensing requirements with respect to Silicon Gaming, Inc. and Silicon Gaming-Indiana, Inc.

8. Due to the fact that no new key persons or substantial owners are being introduced as a result of this change in ownership, IGT has requested that the Commission waive the normal transfer of ownership procedures and attendant background investigations.

NOW, THEREFORE, BE IT RESOLVED BY THE INDIANA GAMING COMMISSION, THAT THE FOLLOWING RESOLUTION IS ADOPTED:

SECTION 1. SCOPE.

This resolution applies to International Game Technology, IGT, Silicon Gaming Inc., and Silicon Gaming-Indiana, Inc.

SECTION 2. DEFINITIONS.

The definitions set forth in IC 4-33-2 and 68 IAC apply to this resolution.

SECTION 3. ACTION ON REQUEST FOR WAIVER OF THE NORMAL TRANSFER OF OWNERSHIP PROCEDURES AND ATTENDANT BACKGROUND INVESTIGATIONS AND ACTION ON REQUEST FOR APPROVAL OF TRANSFER OF OWNERSHIP INTERESTS.

The Commission hereby:

GRANTS

GRANTS OR DENIES

International Game Technology's request for a waiver of the normal transfer of ownership procedures and attendant background investigations.

The Commission hereby:

GRANTS

GRANTS OR DENIES

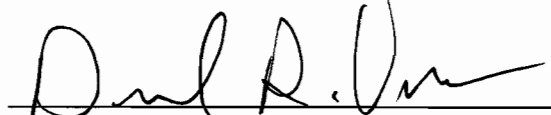
International Game Technology's request for approval of the resulting transfer of ownership in Silicon Gaming, Inc. and consequently Silicon Gaming-Indiana, Inc. to International Game Technology.

SECTION 4. EFFECTIVE DATE.

This RESOLUTION is effective immediately.

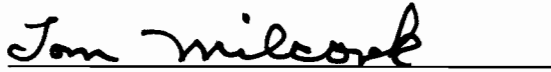
ADOPTED THIS THE 22nd DAY OF MARCH 2001:

THE INDIANA GAMING COMMISISON:



Donald R. Vowels, Chair

ATTEST:



Tom Milcarek, Secretary