



Indiana Department of Education

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Indiana Academic Standards Mathematics Vertical Articulation: Grades 6-8

Introduction

The Indiana Academic Standards for mathematics are the result of a process designed to identify, evaluate, synthesize, and create the highest quality, rigorous standards for Indiana students. The standards are designed to ensure that all Indiana students are prepared for both college and career opportunities upon graduation. In alignment with Indiana's plan under the Every Student Succeeds Act (ESSA), the standards reflect the core belief that all students are capable of high-level achievement.

What are the Indiana Academic Standards?

The Indiana Academic Standards are designed to help educators, parents, students, and community members understand what students need to know and be able to do at each grade level, and within each content strand, in order to exit high school college- and career-ready. The academic standards should form the basis for strong Tier 1 instruction at each grade level and for each content area for all students, in alignment with Indiana's vision for Multi-Tiered Systems of Supports (MTSS). While the standards have identified the academic content or skills that Indiana students need to be prepared for both college and career, they are not an exhaustive list. Students require a wide range of physical, social, and emotional support to be successful. This leads to a second core belief outlined in Indiana's ESSA plan that learning requires an emphasis on the whole child.

While the standards may be used as the basis for curriculum, the Indiana Academic Standards are not a curriculum. Curricular tools, including textbooks, are selected by the corporation/school and adopted through the local school board. However, a strong standards-based approach to instruction is encouraged, as most curricula will not align perfectly with the Indiana Academic Standards. Additionally, attention should be given at the corporation- and school-level to the instructional sequence of the standards as well as to the length of time needed to teach each standard. Every standard has a unique place in the continuum of learning - omitting one will certainly create gaps - but each standard will not require the same amount of time and attention. A deep understanding of the vertical articulation of the standards will enable educators to make the best instructional decisions. The Indiana Academic Standards must also be complemented by robust, evidence-based instructional practices, geared to the development of the whole child. By utilizing well-chosen instructional practices, social-emotional competencies and employability skills can be developed in conjunction with the content standards.

What is the purpose of a Vertical Articulation Guide?

A Vertical Articulation Guide serves to support educators in planning instruction that builds upon foundational skills and leads to more advanced skills. This document demonstrates how each standard progresses between each grade level. Educators may use this document to guide instructional practices for remediation or enrichment and develop curriculum maps for each grade level.

Academic Impact

The COVID-19 pandemic has significantly impacted student learning. Students experienced moderate to significant impacts that require more than one year of supplemental academic support to recover the impact. Most students were impacted academically. Review additional information on the Executive Summary of the Indiana Academic Impact Analysis [here](#).

Mathematics - Number Sense

GRADE 6	GRADE 7	GRADE 8
<p>6.NS.1: Understand that positive and negative numbers are used to describe quantities having opposite directions or values (e.g., temperature above/below zero, elevation above/below sea level, credits/debits, positive/negative electric charge). Use positive and negative numbers to represent and compare quantities in real-world contexts, explaining the meaning of zero in each situation.</p>	<p>7.NS.3: Know there are rational and irrational numbers. Identify, compare, and order rational and irrational numbers (e.g. $\sqrt{2}$, $\sqrt{3}$, $\sqrt{5}$, π) and plot them on a number line.</p>	<p>8.NS.1: Give examples of rational and irrational numbers and explain the difference between them. Understand that every number has a decimal equivalent. For rational numbers, show that the decimal equivalent terminates or repeats, and convert a repeating decimal into a rational number.</p>
<p>6.NS.2: Recognize opposite signs of numbers as indicating locations on opposite sides of zero on the number line; recognize that the opposite of a number is the number itself (e.g., $-(-3) = 3$), and that zero is its own opposite.</p>		<p>8.NS.2: Use rational approximations of irrational numbers to compare the size of irrational numbers, plot them approximately on a number line, and estimate the value of expressions involving irrational numbers.</p>
<p>6.NS.3: Compare and order rational numbers and plot them on a number line. Write, interpret, and explain statements of order for rational numbers in real-world contexts.</p>		
<p>6.NS.4: Understand that the absolute value of a number is the distance from zero on a number line. Find the absolute value of real numbers and know that the distance between two numbers on the number line is the absolute value of their difference. Interpret absolute value as magnitude for a positive or negative quantity in a real-world situation.</p>		
<p>6.NS.5: Know commonly used fractions (halves, thirds, fourths, fifths, eighths, tenths) and their decimal and percent equivalents. Convert between any two representations (fractions, decimals,</p>		

percents) of positive rational numbers without the use of a calculator.		
6.NS.6: Identify and explain prime and composite numbers.	7.NS.1: Find the prime factorization of whole numbers and write the results using exponents.	8.NS.3: Given a numeric expression with common rational number bases and integer exponents, apply the properties of exponents to generate equivalent expressions.
6.NS.7: Find the greatest common factor of two whole numbers less than or equal to 100 and the least common multiple of two whole numbers less than or equal to 12. Use the distributive property to express a sum of two whole numbers from one to 100, with a common factor as a multiple of a sum of two whole numbers with no common factor.		
	7.NS.2: Understand the inverse relationship between squaring and finding the square root of a perfect square integer. Find square roots of perfect square integers.	8.NS.4: Use square root symbols to represent solutions to equations of the form $x^2 = p$, where p is a positive rational number.
6.NS.8: Interpret, model, and use ratios to show the relative sizes of two quantities. Describe how a ratio shows the relationship between two quantities. Use the following notations: a/b , a to b , $a:b$.	7.C.5 Compute unit rates associated with ratios of fractions, including ratios of lengths, areas, and other quantities measured in like or different units.	
6.NS.9: Understand the concept of a unit rate and use terms related to rate in the context of a ratio relationship.		
6.NS.10: Use reasoning involving rates and ratios to model real-world and other mathematical problems (e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations).	7.C.6 Use proportional relationships to solve ratio and percent problems with multiple operations (e.g. simple interest, tax, markups, markdowns, gratuities, conversions within and across measurement systems, and percent increase and decrease).	

Mathematics - Computation

GRADE 6	GRADE 7	GRADE 8
<p>6.C.1: Divide multi-digit whole numbers fluently using a standard algorithmic approach.</p>	<p>7.C.7: Compute fluently with rational numbers using an algorithmic approach.</p>	<p>8.C.1: Solve real-world problems with rational numbers by using multiple operations.</p>
<p>6.C.2: Compute with positive fractions and positive decimals fluently using a standard algorithmic approach.</p>		
<p>6.C.4: Compute quotients of positive fractions and solve real-world problems involving division of fractions by fractions. Use a visual fraction model and/or equation to represent these calculations.</p>		
<p>6.C.5: Evaluate positive rational numbers with whole number exponents.</p>		
<p>6.C.3: Solve real-world problems with positive fractions and decimals by using one or two operations.</p>	<p>7.C.8: Solve real-world problems with rational numbers by using one or two operations.</p>	
<p>6.C.6: Apply the order of operations and properties of operations (identity, inverse, commutative properties of addition and multiplication, associative properties of addition and multiplication, and distributive property) to evaluate numerical expressions with nonnegative rational numbers, including those using grouping symbols, such as parentheses, and involving whole number exponents.</p>	<p>7.C.3: Understand that multiplication is extended from fractions to rational numbers by requiring that operations continue to satisfy the properties of operations, particularly the distributive property, leading to products such as $(-1)(-1) = 1$ and the rules for multiplying signed numbers.</p>	
	<p>7.C.4: Understand that integers can be divided, provided that the divisor is not zero. Understand that if p and q are integers, then $-(p/q) = (-p)/q = p/(-q)$.</p>	
	<p>7.C.7: Compute fluently with rational numbers using an algorithmic approach.</p>	
		<p>8.C.2: Solve real-world and other mathematical problems involving numbers expressed in scientific</p>

		notation, including problems where both decimal and scientific notation are used. Interpret scientific notation that has been generated by technology, such as a scientific calculator, graphing calculator, or excel spreadsheet.
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Mathematics - Algebra and Functions		
GRADE 6	GRADE 7	GRADE 8
6.AF.1: Evaluate expressions for specific values of their variables, including expressions with whole-number exponents and those that arise from formulas used in geometry and other real-world problems.		
6.AF.2: Apply the properties of operations (e.g., identity, inverse, commutative, associative, distributive properties) to create equivalent linear expressions and to justify whether two linear expressions are equivalent when the two expressions name the same number regardless of which value is substituted into them.	7.AF.1 Apply the properties of operations (e.g., identity, inverse, commutative, associative, distributive properties) to create equivalent linear expressions, including situations that involve factoring out a common number (e.g., given $2x - 10$, create an equivalent expression $2(x - 5)$). Justify each step in the process.	
6.AF.3: Define and use multiple variables when writing expressions to represent real-world and other mathematical problems, and evaluate them for given values.		
6.AF.4: Understand that solving an equation or inequality is the process of answering the following question: Which values from a specified set, if any, make the equation or inequality true? Use substitution to determine whether a given number in a specified set makes an equation or inequality true.		8.AF.1: Solve linear equations and inequalities with rational number coefficients fluently, including those whose solutions require expanding expressions using the distributive property and collecting like terms. Represent real-world problems using linear equations and inequalities in one variable and solve such problems.

<p>6.AF.5: Solve equations of the form $x + p = q$, $x - p = q$, $px = q$, and $x/p = q$ fluently for cases in which p, q and x are all nonnegative rational numbers. Represent real-world problems using equations of these forms and solve such problems.</p>	<p>7.AF.2 Solve equations of the form $px + q = r$ and $p(x + q) = r$ fluently, where p, q, and r are specific rational numbers. Represent real-world problems using equations of these forms and solve such problems.</p>	<p>8.AF.2: Generate linear equations in one variable with one solution, infinitely many solutions, or no solutions. Justify the classification given.</p>
<p>6.AF.6: Write an inequality of the form $x > c$, $x \geq c$, $x < c$, or $x \leq c$, where c is a rational number, to represent a constraint or condition in a real-world or other mathematical problem. Recognize inequalities have infinitely many solutions and represent solutions on a number line diagram.</p>	<p>7.AF.3 Solve inequalities of the form $px+q (> \text{ or } \geq) r$ or $px + q (< \text{ or } \leq) r$, where p, q, and r are specific rational numbers. Represent real-world problems using inequalities of these forms and solve such problems. Graph solution set of the inequality and interpret it in the context of the problem.</p>	
<p>6.AF.7: Understand that signs of numbers in ordered pairs indicate the quadrant containing the point. Identify rules or patterns in the signs as they relate to the quadrants. Graph points with rational number coordinates on a coordinate plane.</p>	<p>7.AF.8: Explain what the coordinates of a point on the graph of a proportional relationship mean in terms of the situation, with special attention to the points $(0, 0)$ and $(1,r)$, where r is the unit rate.</p>	
<p>6.AF.9: Make tables of equivalent ratios relating quantities with whole-number measurements, find missing values in the tables, and plot the pairs of values on the coordinate plane.</p>	<p>7.AF.6: Decide whether two quantities are in a proportional relationship (e.g., by testing for equivalent ratios in a table or graphing on a coordinate plane and observing whether the graph is a straight line through the origin).</p> <p>7.AF.7: Identify the unit rate or constant of proportionality in tables, graphs, equations, and verbal descriptions of proportional relationships.</p>	
<p>6.AF.8: Solve real-world and other mathematical problems by graphing points with rational number coordinates on a coordinate plane. Include the use of coordinates and absolute value to find distances between points with the same first coordinate or the same second coordinate.</p> <p>6.AF.10: Use variables to represent two quantities in a proportional relationship in a real-world problem;</p>	<p>7.AF.4 Define slope as vertical change for each unit of horizontal change and recognize that a constant rate of change or constant slope describes a linear function. Identify and describe situations with constant or varying rates of change.</p> <p>7.AF.5 Graph a line given its slope and a point on the line. Find the slope of a line given its graph.</p>	<p>8.AF.3 Understand that a function assigns to each x-value (independent variable) exactly one y-value (dependent variable), and that the graph of a function is the set of ordered pairs (x,y).</p> <p>8.AF.4 Describe qualitatively the functional relationship between two quantities by analyzing a graph (e.g., where the function is increasing or decreasing, linear or nonlinear, has a maximum or minimum value). Sketch a graph that exhibits the</p>

<p>write an equation to express one quantity, the dependent variable, in terms of the other quantity, the independent variable. Analyze the relationship between the dependent and independent variables using graphs and tables, and relate these to the equation.</p>	<p>7.AF.8 Explain what the coordinates of a point on the graph of a proportional relationship mean in terms of the situation, with special attention to the points (0, 0) and (1,r), where r is the unit rate.</p> <p>7.AF.9 Represent real-world and other mathematical situations that involve proportional relationships. Write equations and draw graphs to represent these proportional relationships. Recognize that these situations are described by a linear function in the form $y = mx$, where the unit rate, m, is the slope of the line.</p>	<p>qualitative features of a function that has been verbally described.</p> <p>8.AF.5 Interpret the equation $y = mx + b$ as defining a linear function, whose graph is a straight line; give examples of functions that are not linear. Describe similarities and differences between linear and nonlinear functions from tables, graphs, verbal descriptions, and equations.</p> <p>8.AF.6 Construct a function to model a linear relationship between two quantities given a verbal description, table of values, or graph. Recognize in $y = mx + b$ that m is the slope (rate of change) and b is the y-intercept of the graph. Describe the meaning of each in the context of a problem.</p> <p>8.AF.7 Compare properties of two linear functions given in different forms, such as a table of values, equation, verbal description, and graph (e.g., compare a distance-time graph to a distance-time equation to determine which of two moving objects has greater speed).</p>
		<p>8.DSP.3 Write and use equations that model linear relationships to make predictions, including interpolation and extrapolation, in real-world situations involving bivariate measurement data. Interpret the slope and y-intercept in context.</p>
		<p>8.AF.8 Understand that solutions to a system of two linear equations correspond to points of intersection of their graphs because points of intersection satisfy both equations simultaneously. Approximate the solution of a system of equations by graphing and interpreting the reasonableness of the approximation.</p>

Mathematics - Geometry and Measurement

GRADE 6	GRADE 7	GRADE 8
<p>6.GM.1: Convert between measurement systems (English to metric and metric to English) given conversion factors, and use these conversions in solving real-world problems.</p>		
<p>6.GM.2: Know that the sum of the interior angles of any triangle is 180° and that the sum of the interior angles of any quadrilateral is 360°. Use this information to solve real-world and mathematical problems.</p>	<p>7.GM.1: Explore triangles with given conditions from three measures of angles or sides, noticing when the conditions determine a unique triangle, more than one triangle, or no triangle.</p>	
<p>6.GM.3: Draw polygons in the coordinate plane given coordinates for the vertices; use coordinates to find the length of a side joining points with the same first coordinate or the same second coordinate; apply these techniques to solve real-world and other mathematical problems.</p>		
	<p>7.GM.2: Identify and describe similarity relationships of polygons including the angle-angle criterion for similar triangles, and solve problems involving similarity.</p>	<p>8.GM.5: Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of rotations, reflections, translations, and dilations. Describe a sequence that exhibits the similarity between two given similar figures.</p>
	<p>7.GM.3: Solve real-world and other mathematical problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing. Create a scale drawing by using proportional reasoning.</p>	
		<p>8.GM.3 Verify experimentally the properties of rotations, reflections, and translations, including: lines are mapped to lines, and line segments to line segments of the same length; angles are mapped to</p>

		angles of the same measure; and parallel lines are mapped to parallel lines.
		8.GM.4 Understand that a two-dimensional figure is congruent to another if the second can be obtained from the first by a sequence of rotations, reflections, and translations. Describe a sequence that exhibits the congruence between two given congruent figures.
6.GM.4: Find the area of complex shapes composed of polygons by composing or decomposing into simple shapes; apply this technique to solve real-world and other mathematical problems.	7.GM.5: Understand the formulas for area and circumference of a circle and use them to solve real-world and other mathematical problems; give an informal derivation of the relationship between circumference and area of a circle.	
6.GM.5: Find the volume of a right rectangular prism with fractional edge lengths using unit cubes of the appropriate unit fraction edge lengths (e.g., using technology or concrete materials), and show that the volume is the same as would be found by multiplying the edge lengths of the prism. Apply the formulas $V = lwh$ and $V = Bh$ to find volumes of right rectangular prisms with fractional edge lengths to solve real-world and other mathematical problems.	7.GM.6: Solve real-world and other mathematical problems involving volume of cylinders and three-dimensional objects composed of right rectangular prisms.	8.GM.2: Solve real-world and other mathematical problems involving volume of cones, spheres, pyramids, and the surface area of spheres.
6.GM.6: Construct right rectangular prisms from nets and use the nets to compute the surface area of prisms; apply this technique to solve real-world and other mathematical problems.	7.GM.7: Construct nets for right rectangular prisms and cylinders and use the nets to compute the surface area; apply this technique to solve real-world and other mathematical problems.	8.GM.1: Identify, define, and describe attributes of three-dimensional geometric objects (right rectangular prisms, cylinders, cones, spheres, and pyramids). Explore the effects of slicing these objects using appropriate technology and describe the two-dimensional figure that results.
	7.GM.4: Solve real-world and other mathematical problems using facts about vertical, adjacent, complementary, and supplementary angles.	

		8.GM.6 Explore dilations, translations, rotations, and reflections on two-dimensional figures in the coordinate plane.
		8.GM.7: Use inductive reasoning to explain the Pythagorean relationship.
		8.GM.8 Apply the Pythagorean Theorem to determine unknown side lengths in right triangles in real-world and other mathematical problems in two dimensions.
		8.GM.9 Apply the Pythagorean Theorem to find the distance between two points in a coordinate plane.

Mathematics - Data Analysis, Statistics (and Probability for Grades 7-8)		
GRADE 6	GRADE 7	GRADE 8
<p>6.DS.1: Recognize a statistical question as one that anticipates variability in the data related to the question and accounts for the variability in the answers. Understand that a set of data collected to answer a statistical question has a distribution which can be described by its center, spread, and overall shape.</p> <p>6.DS.3: Formulate statistical questions; collect and organize the data (e.g., using technology); display and interpret the data with graphical representations (e.g., using technology).</p>	<p>7.DSP.1: Understand that statistics can be used to gain information about a population by examining a sample of the population. Understand that conclusions and generalizations about a population from a sample are valid only if the sample is representative of that population and that random sampling tends to produce representative samples and support valid inferences.</p> <p>7.DSP.2: Use data from a random sample to draw inferences about a population. Generate multiple samples (or simulated samples) of the same size to gauge the variation in estimates or predictions.</p>	
<p>6.DS.2: Select, create, and interpret graphical representations of numerical data, including line plots, histograms, and box plots.</p>	<p>7.DSP.4: Make observations about the degree of visual overlap of two numerical data distributions represented in line plots or box plots. Describe how</p>	

	data, particularly outliers, added to a data set may affect the mean and/or median.	
6.DS.4: Summarize numerical data sets in relation to their context in multiple ways, such as: report the number of observations; describe the nature of the attribute under investigation, including how it was measured and its units of measurement; determine quantitative measures of center (mean and/or median) and spread (range and interquartile range); describe any overall pattern and any striking deviations from the overall pattern with reference to the context in which the data were gathered; relate the choice of measures of center and spread to the shape of the data distribution and the context in which the data were gathered.	7.DSP.3: Find, use, and interpret measures of center (mean and median) and measures of spread (range, interquartile range, and mean absolute deviation) for numerical data from random samples to draw comparative inferences about two populations.	
	7.DSP.5: Understand that the probability of a chance event is a number between zero and one that expresses the likelihood of the event occurring. Understand that a probability near zero indicates an unlikely event, a probability around 1/2 indicates an event that is neither unlikely nor likely, and a probability near one indicates a likely event. Understand that a probability of one indicates an event certain to occur and a probability of zero indicates an event impossible to occur. Identify probabilities of events as impossible, unlikely, equally likely, likely, or certain.	8.DSP.4: Understand that, just as with simple events, the probability of a compound event is the fraction of outcomes in the sample space for which the compound event occurs. Understand and use appropriate terminology to describe independent, dependent, complementary, and mutually exclusive events.
	7.DSP.6: Approximate the probability of a chance event by collecting data on the chance process that produces it and observing its relative frequency from a large sample.	
	7.DSP.7: Develop probability models that include the sample space and probabilities of outcomes to represent simple events with equally likely outcomes.	8.DSP.5: Represent sample spaces and find probabilities of compound events (independent and

	<p>Predict the approximate relative frequency of the event based on the model. Compare probabilities from the model to observed frequencies; evaluate the level of agreement and explain possible sources of discrepancy.</p>	<p>dependent) using organized lists, tables, and tree diagrams.</p>
		<p>8.DSP.6: For events with a large number of outcomes, understand the use of the multiplication counting principle. Develop the multiplication counting principle and apply it to situations with a large number of outcomes.</p>
		<p>8.DSP.1: Construct and interpret scatter plots for bivariate measurement data to investigate patterns of association between two quantitative variables. Describe patterns such as clustering, outliers, positive or negative association, linear association, and nonlinear association.</p>
		<p>8.DSP.2: Know that straight lines are widely used to model relationships between two quantitative variables. For scatter plots that suggest a linear association, informally fit a straight line, and describe the model fit by judging the closeness of the data points to the line.</p>