2018

Indiana Academic Standards for Theatre

Appendix

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Celya Glowacki
Fine Arts Specialist
Indiana Department of Education
115 W Washington St.
South Tower, Ste 600
Indianapolis, IN 46204
Phone (317) 234-5719
cglowacki@doe.in.gov

Indiana Academic Standards for Theatre

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Note:

Standards and Literacy Frameworks are located here:
https://www.doe.in.gov/standards/fine-arts-dance-music-theatre-visual-arts

Introduction

Standards: What are they and why are they necessary?

Standards are statements that define what students should know and be able to do upon completion of specific levels of instruction. Standards serve as a gauge for excellence and are differentiated from minimum competencies or outcomes because they describe the challenging goals aspired to for expanding and improving fine arts education in the United States.

20-10.1-17-3, Section 3 of the Indiana School Laws and Rules states, "The board shall adopt clear, concise, and jargon-free state academic standards that are comparable to national and international academic standards." The Indiana Theatre Standards were adopted by the State Board of Education in February of 2002, and updated in May of 2017.

Academic Standards for Theatre

The new theatre standards are designed to drive the delivery of theatre education in the classroom with new ways of thinking, learning, and creating. These standards provide clear expectations of the basic body of knowledge and skills students must attain in order to develop the intellectual tools necessary to make qualitative judgments about theatre productions and individual performances.

Theatre standards are grouped into two basic areas:
* *Creating*, which encompasses generating, developing, and refining ideas.
* *Performing,* which encompasses interpreting, analyzing, and reflecting on the artistic and technical elements of a performance.

These new standards are learning events that progress across grades and levels to create a sequential, standards-based approach to theatre education. Each anchor standard is accompanied by an essential question and enduring understanding to help both students and educators focus on the "big ideas" that extend beyond the theater curriculum. It is the "big ideas" that help students see the connections between theatre and the rest of the world.

Standards at the National Level

The Indiana Academic Standards for Theatre align closely with the national standards. Both standards emphasize the creative process of theatre artists, production analysis, and the role of theatre in contemporary life. The Indiana Standards expand upon the national standards by including more in-depth inquiry into the areas of history, culture, and the structural analysis of plays and productions. Those accustomed to teaching curriculum based on the national standards should find the Indiana Standards compatible with the national content and achievement standards.

Philosophy and Rationale for the Fine Arts

In our efforts to provide a quality education for every child in our state, it is important to provide for all aspects of human growth. This includes artistic, expressive, and cultural, as well as intellectual, emotional, physical and social development. The arts are essential in education for they provide students with the means to think, feel, and understand the world around them in ways unique and distinct from other disciplines.

Literacy in the arts fosters connections among the arts and between the arts and other disciplines, which provides students with the opportunity to access, develop, express, integrate, and assess concepts across multiple content areas. In addition, experiences in the arts are consistently found to give students the tools they need to make sense of their world, to draw connections between disparate ideas, and to make connections between themselves and others.

The arts also provide a means of developing the skills necessary for students to succeed in the 21st Century. The arts foster the creativity and innovation needed to develop the big ideas that will shape the future. Artistic literacy requires the critical thinking skills used to conceptualize ideas, analyze problems, synthesize information, and evaluate solutions. Students constantly experiment with different interpretations of the same theatrical work and evaluate the effectiveness of the production. These reasoning skills readily transfer from the arts to other subject areas to the workplace to life.

Finally, students in the arts develop a vast array of skills in intrapersonal and interpersonal processing, observing, listening, questioning, analyzing, speaking, and evaluating meaning. The collaboration and communication skills inherent in arts education develop the ability of students to:
- Develop, articulate, and implement ideas effectively;
- Listen attentively to, understand, and respond to new and different ideas;
- Incorporate feedback into their work;
- Demonstrate originality and inventiveness while understanding the real world limits to adopting new ideas;
- Utilize media and technologies to communicate effectively to diverse audiences;
- Assume shared responsibility for collaborative work, and value each individual member's contribution;
- See failure as an opportunity to learn, and understand that creativity is comprised of small successes and frequent failures.

Goals of the Fine Arts

The ultimate goal of a fine arts curriculum is to enable students to be proficient creators, performers, critics, listeners, and observers of the arts. Students who attain academic standards in the fine arts will be able to use the arts to think and learn independently, know themselves and the world around them, and communicate in the art forms studied. To ensure that students attain these standards and capabilities, they must be immersed in numerous opportunities to learn about, perform, create, and evaluate the fine arts.

In order to promote student literacy in the fine arts, the goals for students in grades K-12 are to:

- value the arts

- become confident in one's artistic abilities

- communicate in and through the arts

- develop one's artistic skills

- become creative problem solvers

- exhibit knowledge of the historical and cultural backdrop of the arts

- exhibit the ability to critique the arts

- exhibit the development of aesthetic awareness in the arts.

A special thanks to the 2017 Theatre Education Standards Review Committee:
Melissa Brassard, Hammond Academy for Performing Arts
P. Aaron Kelsey, Madison Fine Arts Academy
James Leagre, University of Indy
Peggy Matanic, Munster Schools
Dana Taylor, Mt. Vernon Schools

Additional contributions:
Stephanie Haines, Indiana Arts Commission
Paige Sharp, Indiana Arts Commission
Dr. Bob Sabol, Purdue
Gus Weltsek, Indiana University

Theatre Glossary

Acting techniques: specific skills, pedagogies, theories, or methods of investigation used by an actor to prepare for a theatrical performance

Believability: theatrical choices thought to be "true" based upon an understanding of any given fictional moment, interpretation of text, and/or human interaction

Blocking: patterns of movement in a scene or play including, for example, stage crosses, entrances, and exits which help to convey meaning

Character Traits: observable embodied actions that illustrate a character's personality, values, beliefs, and history

Conflict: the problem, confrontation, or struggle in a scene or play; conflict may include a character against him or herself, a character in opposition to another character, a character against nature, a character against society, or a character against the supernatural

Creative Drama: a process-centered, non-exhibitional approach to drama intended to benefit the performers themselves; story drama and process drama are two types of creative drama

Creative Processes: the application of production and technical elements (see the definitions) to a theatrical production

Devised Drama: creation of an original performance piece by an ensemble

Dialogue: a conversation between two or more characters

Dramatic Play: make-believe where children naturally assign and accept roles, then act them out

Focus: commitment by a participant (an actor, technician, director) to remain in the scope of the project or to stay within the world of the play

Genre: relating to a specific kind or type of drama and theatre such as a tragedy, drama, melodrama, comedy, or farce

Gesture: an expressive and planned movement of the body or limbs

Given Circumstances: the underlying actions and events that have happened before the play, story, or devised piece begins

Guided Drama Experience: a leader guides participants during a process drama, story drama, or creative drama experience (see the definitions) through side-coaching, narration, and prompting; the action of the drama does not stop in order for the leader to support the students; facilitator may guide participants in or out of role

Imagined Worlds: an imaginary world created collectively by participants in a drama experience

Improvise: the spontaneous, intuitive, and immediate response of movement and speech; a distinction can be made between spontaneous improvisation, which is immediate and unrehearsed, and prepared improvisation, which is shaped and rehearsed

Inner Thoughts: the underlying and implied meaning or intentions in the character's dialogue or actions (also known as subtext)

Motivation: reasons why a character behaves or reacts in a particular way in a scene or play

Objective: a goal or particular need or want that a character has within a scene or play

Plot: a narrative as revealed through the action and/or dialogue; traditionally, a plot has the elements of exposition, inciting incident, conflict, rising action, climax, and resolution or falling action

Process Drama: a non-linear, episodic, process-centered, improvised form of drama in which teacher and students are in-role exploring and reflecting on an issue, story, theme, problem, or idea in a non-exhibitional format that is intended to benefit the performers themselves

Production Elements: technical elements selected for use in a specific production, including sets, sound, costumes, lights, music, props, and make-up, as well as elements specific to the production such as puppets, masks, special effects, or other storytelling devices/concepts

Script Analysis: the study of a script to understand the underlying structure and themes of the play's story, and the motives and objectives of its characters

Scripted Drama: a piece of writing for the theatre that includes a description of the setting, a list of the characters, the dialogue, and the action of the characters

Story Drama: episodic, process-centered, improvised form of drama that uses existing literature as a starting point for drama exploration, the drama explores implied moments (before, after, or within) that may not exist in the story and is presented in a non-exhibitional format that is intended to benefit the performers themselves

Staging: the process of selecting, designing, adapting to, or modifying a performance space

Story Elements: characters, setting, dialogue, and plot that create a story

Style: the use of a specific set of characteristic or distinctive techniques such as realism, expressionism, epic theatre, documentary theatre, or classical drama; style may also refer to the unique artistic choices of a particular playwright, director, or actor

Tactic: the means by which a character seeks to achieve their objective, the selection of tactics are based on the obstacle presented; in acting and directing a tactic refers to a specific action verb

Technical Design Elements: the elements of spectacle such as sets, sound, costume, lights, music, props, and makeup used to create a unified and meaningful design for a theatrical production

Theatrical Conventions: practices and/or devices that the audience and actors accept in the world of the play even when it is not realistic, such as a narrator, flashback, or an aside

Theme: the aspect of the human condition under investigation in the drama; it can be drawn from unifying topics or questions across content areas

Visual Composition: the arrangement of actors and scenery on a stage for a theatrical production, sometimes known as mise en scène.

Technical Theatre Guidelines

Indiana Theatre Standards Appendices

Although technical theatre appears within the newly adopted theatre standards, we thought it wise to offer additional guidance as to expectations, curricular needs, and teaching resources.

The broad subject areas are:
- Audio (including sound design and sound reinforcement)
- Counterweight Rigging and General Rigging
- Costume Design and Construction
- Lighting Design and Stage Electricity
- Makeup Design and Application
- Projection Design and Application
- Properties
- Scenic Design and Construction
- Scenic Painting
- Venues
- Theatre Safety (applied to each area)

Audio

1. Utilization of sound reinforcement equipment
   a. terminology
   b. mixing board functionality
   c. microphone types/functionality/usage
   d. speaker types and placement
   e. audio principles and theory
   f. wireless technologies and theory
   g. troubleshooting
   h. safe practice

2. Sound Design
   a. terminology
   b. editing software
   c. sound creation
   d. historical musical styles/periods
   e. script analysis

Counterweight Rigging and General Rigging

1. Counterweight rigging (types)
   a. terminology
   b. single purchase
   c. double purchase
   d. loads, ratios and physics
   e. system components
   f. system functionality
   g. rigging inspections
   h. safe practice

2. Automated Rigging
   a. terminology
   b. types (fully automated, hybrid, custom)
   c. functionality
   d. rigging inspections
   e. safe practice

3. General Rigging
   a. terminology
   b. terminations (knots, wire rope clips, compression sleeves)
   c. wire rope
   d. natural rope/synthetic rope
   e. safe working loads
   f. design factor (5:1, 8:1, 10:1)
   g. computation of design factor, de-rated terminations and other factors
   h. safe practice

Costume Design and Construction

1. Types of Costumes
   a. terminology
   b. gender
   c. style period/historical period
   d. fabrics
   e. sketching

2. Costume fabrication
   a. terminology
   b. construction materials, tools and hardware
   c. construction techniques
   d. actor fittings
   e. finishing techniques including dyeing and painting
   f. repairs

g. general costume maintenance
h. repurposing exiting garments/costumes
i. safe practice

Lighting Design and Stage Electricity

1. Design
   a. terminology
   b. image research
   c. script analysis
   d. fixture types and functionality
   e. color theory
   f. color temperature
   g. rendering
   h. drafting the plot/paperwork
   i. creating a shop order

2. Reading and hanging the plot
   a. terminology
   b. Interpreting paperwork (plot/instrument schedule/channel hookup, etc.)
   c. hanging fixtures
   d. focus
   e. electrical cable and cable management
   f. accessories (color frame/gobo/iris/top hat, etc.)

3. Electricity
   a. terminology
   b. dimming
   c. power distribution
   d. electrical theory and computation (West Virginia formula, etc.)
   e. connectors commonly used in theatre
   f. wiring connectors and plugs
   g. NFPA 70: National Electrical Code ®
   h. safe practice

4. Communication Protocols
   a. terminology
   b. AMX, DMX512a
   c. Ethernet
   d. connectors

5. Multi-Parameter Fixtures (moving lights, LED, etc.)
   a. terminology
   b. types of fixtures
   c. programming (fixture, board)

    d. power requirements

    e. communication protocols

Makeup Design and Application

1. Makeup Design
   a. terminology
   b. research
   c. cultural/historical precedents
   d. physical features of the face, hands, etc.

2. Procedures of application
   a. terminology
   b. types of makeup
   c. latex
   d. tools
   e. techniques of application
   f. safe practice

Projection Design and Application

1. Design
   a. terminology
   b. research
   c. image sources
   d. projector/source functionality
   e. projection surfaces
   f. sketching
   g. rendering
   h. design software (Photoshop, Corel Draw, etc.)
   i. aspect ratios

2. Projection procedures
   a. terminology
   b. projection equipment (projectors, cable, connectors, etc.)
   c. projection software
   d. projection mapping
   e. pixel mapping
   f. safe practice

Properties

1. Research
   a. Types (hand props)
   b. image search
   c. historical references

      d. functioning/non‑functioning

      e. rental/borrow

      f. fabrication

2. Fabrication
   a. terminology
   b. tools
   c. techniques
   d. found objects/object components
   e. storage and security
   f. safe practice

Scenic Design and Construction

1. Design
   a. terminology
   b. research
   c. sketching
   d. 3D rendering (Sketchup, etc.)
   e. model making
   f. drafting
   g. tools
   h. construction materials

2. Construction
   a. terminology
   b. reading blueprints
   c. measurement
   d. construction materials
   e. tools
      1. hand
      2. power
   f. joinery
   g. safe practice

Scenic Painting

1. terminology
2. tools
3. materials
4. application methods
5. disposal requirements/methods
6. reading SDS (Safety Data Sheet)
7. safe practice

Stage Management

1. terminology
2. safe practice
3. tools
4. organizational strategies
   a. communications
   b. calendars/schedules
5. taping out stage
6. rehearsal/blocking notation
7. calling show
8. event safety strategies/compliance

Venue

1. The stage
   a. areas (deck, wings, backstage, pit, etc.)
   b. components (curtains, rigging, etc.)

2. Front of House
   a. technical areas (catwalks, control booth)
   b. administrative/audience areas (box office, lobby, audience seating, etc.)

3. Administration and Personnel (Front of House)
   a. non-technical (house manager, box office manager, ushers, agents, etc.)
   b. technical (light board operator, sound board operator, crew)

4. Administration and Personnel (Stage)
   a. artistic director
   b. director
   c. stage manager
   d. technical director
   e. crew

5. Safety
   a. audience safety (crowd control, evacuation procedures, etc.)
   b. crew and performers (evacuation procedures, safe operation of systems, signage, fall arrest, fall protection)

Resources:

Audio

Practical Technical Theatre "Audio for Theatre", 2nd Edition by David Eisenhauer,
Robin Weatherall, and Robert Fowler
ISBN-13 #: 978-1-934607-14-5
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

Sound Console Manuals

The Sound Reinforcement Handbook (2nd Edition) by Gary Davis, Ralph Jones
Publisher: Yamaha; 2nd Edition (January 1, 1988)
ISBN-10: 0881889008 ISBN-13: 978-0881889000

Theatrical Design and Production: An Introduction to Scene Design and Construction,
Lighting, Sound, Costume, and Makeup 7th Edition by J. Michael Gillette
Publisher: McGraw-Hill Education; 7th Edition (October 1, 2012) ISBN-10: 0073382221
ISBN-13: 978-0073382227

Costuming

Costume Designer's Handbook: A Complete Guide for Amateur and Professional
Costume Designers 2nd Revised ed. Edition by Rosemary Ingham, Liz Covey
Publisher: Heinemann Drama; 2nd Revised ed. edition (November 2, 1992) ISBN-10:
0435086073
ISBN-13: 978-0435086077

Costuming for the Theatre by Terry McGonigle ISBN-13 #: 978-1-934607-12-1
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

Theatrical Design and Production: An Introduction to Scene Design and Construction,
Lighting, Sound, Costume, and Makeup 7th Edition by J. Michael Gillette
Publisher: McGraw-Hill Education; 7th Edition (October 1, 2012) ISBN-10: 0073382221
ISBN-13: 978-0073382227

USITT Publications available for purchase/download at usitt.org

Projects for Teaching Costume Design Vol. 1
Practical Projects for Teaching Costume Design Vol. 2

Counterweight Rigging

E1.4 (2016) **ANSI**/ESTA **E1.4**-1 : Entertainment Technology -- Manual Counterweight Rigging Systems www.esta.org

Articles related to counterweight rigging safety
http://www.jrclancy.com/safetyarticles.asp

Operations manuals for counterweight systems
http://www.jrclancy.com/operationandsafety.asp

Stage Rigging Handbook (3rd Edition), Jay Glerum
Publisher: Southern Illinois University Press; 3rd edition (April 18, 2007) ISBN-10: 0809327414
ISBN-13: 978-0809327416

Lighting Design and Electricity

The Automated Lighting Programmer's Handbook 3rd Edition by Brad Schiller
Publisher: Focal Press; 3rd edition (October 5, 2016)
ISBN-10: 1138926248 ISBN-13: 978-1138926240

Designing with Light: An Introduction to Stage Lighting (Film) 6th Edition By J. Michael Gillette, Michael McNamara

Publisher: McGraw-Hill Education; 6th Edition (January 22, 2013)
ISBN-10: 0073514233 ISBN-13: 978-0073514239

Electricity for the Entertainment Electrician & Technician 2nd Edition By Richard Cadena
Publisher: Focal Press; 2 edition (February 13, 2014)
ISBN-10: 0415714834 ISBN-13: 978-0415714839

Lighting Console Manuals

Lighting Design (2006) by Robert Fowler (ISBN # 978-1-934607-06-0)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

Lighting for Theatre (2006) by Robert Fowler (ISBN # 978-1-934607-10-7)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

NFPA 70: National Electrical Code (NEC), 2014 Edition.

Scene Design and Stage Lighting 10th Edition by R. Craig Wolf, Dick Block ISBN-13: 978-0495501909
ISBN-10: 0495501905
Wadsworth Publishing (March 26, 2013)

Theatrical Design and Production: An Introduction to Scene Design and Construction, Lighting, Sound, Costume, and Makeup 7th Edition by J. Michael Gillette
Publisher: McGraw-Hill Education; 7th Edition (October 1, 2012) ISBN-10: 0073382221
ISBN-13: 978-0073382227

USITT RP-2, Recommended Practice for Theatrical Lighting Design Graphics - (2006).
http://www.dolphin.upenn.edu/pacshop/RP-2_2006.pdf

USITT Publications available for purchase/download at usitt.org

Practical Projects for Teaching Lighting Design Vol.1 Practical Projects for Teaching Lighting Design Vol. 2

Properties

The Theatre Props Handbook: A Comprehensive Guide to Theater Properties, Materials and Construction Paperback – July 1, 2000 By Thurston James

Publisher: Players Press; 2nd Revised Edition (July 1, 2000)
ISBN-10: 088734934X ISBN-13: 978-0887349348

Safety

NFPA 70: National Electrical Code (NEC), 2014 Edition.
Occupational Safety and Health Administration: OSHA 10/General Entertainment Safety Training NFPA 101: Life Safety Code®
http://www.nfpa.org/codes-and-standards/all-codes-and-standards/list-of-codes-and-standards/detail?code=101

Power Tool Operation and Safety http://www.powertoolinstitute.com/

Scenic Design and Construction

Basic Set Construction and Theatre Safety by Robert Fowler (ISBN 13 # 978-1-934607-09--1)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

Power Tool Operation and Safety http://www.powertoolinstitute.com/

Scene Design and Stage Lighting 10th Edition by R. Craig Wolf, Dick Block ISBN-13: 978-0495501909
ISBN-10: 0495501905
Wadsworth Publishing (March 26, 2013)

Set Design by Robert Fowler (ISBN 13 # 978-1-934607-05-3)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

Stock Scenery Construction Handbook Perfect Paperback – September 15, 2015 By Bill Raoul, Mike Monsos
Publisher: Broadway Press; Third edition (September 15, 2015) ISBN-10: 0911747435
ISBN-13: 978-0911747430

Theatrical Design and Production: An Introduction to Scene Design and Construction, Lighting, Sound, Costume, and Makeup 7th Edition by J. Michael Gillette
Publisher: McGraw-Hill Education; 7th Edition (October 1, 2012) ISBN-10: 0073382221
ISBN-13: 978-0073382227

USITT Publications available for purchase/download at usitt.org

Practical Projects for Teaching Scene Design Vol. 1 Practical Projects for Teaching Scene Design Vol. 2

USITT Scenic Design and Technical Production Graphic Standard – (1999).
http://www.dolphin.upenn.edu/pacshop/usitt92.pdf

Scenic Painting

Scenic Art for the Theatre 3rd Edition by Susan Crabtree, Peter Beaudert Publisher: Focal Press; 3 edition (December 1, 2011)
ISBN-10: 0240812905 ISBN-13: 978-0240812908

Stage Makeup

Stage Makeup: The Actor's Complete Guide to Today's Techniques and Materials
Paperback – April 1, 1999 By Laura Thudium
Publisher: Back Stage Books; 3.2.1999 edition (April 1, 1999)
ISBN-10: 0823088391 ISBN-13: 978-0823088393

Theatrical Design and Production: An Introduction to Scene Design and Construction,
Lighting, Sound, Costume, and Makeup 7th Edition by J. Michael Gillette
Publisher: McGraw-Hill Education; 7th Edition (October 1, 2012) ISBN-10: 0073382221
ISBN-13: 978-0073382227

Stage Management

The Back Stage Guide to Stage Management, 3rd Edition: Traditional and New
Methods for Running a Show from First Rehearsal to Last Performance 3rd Revised,
Expanded ed. Edition
Publisher: Back Stage Books; 3rd Revised, Expanded ed. edition (June 16, 2009) by
Thomas A. Kelly ISBN-10: 0823098028
ISBN-13: 978-0823098026

Business and House Management (2004) by Lana Hagan, Marti Fowler, and Robert
Fowler (ISBN 13 # 978-1-934607-07-7)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

The Stage Manager's Toolkit: Templates and Communication Techniques to Guide
Your Theatre Production from First Meeting to Final Performance (The Focal Press
Toolkit Series) 1st Edition By Laurie Kincman
Publisher: Focal Press; 1st edition (April 13, 2013) ISBN-10: 0415663199
ISBN-13: 978-0415663199

Stage Management (2nd Edition) (2012) by Jason Daunter and Tom Martin (ISBN 13 #
978-1-934607-13-8)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

General Resource and Reading

eSET Lexicon. App available for download from iTunes and Google Play Technical

Theatre Textbooks

Backstage Handbook: An Illustrated Almanac of Technical Information / Edition 3 by
Paul Charter ISBN-13; 2900911747392 Publisher: Broadway Press Publication date:
11/01/1994

Careers in Theatre (2012) by Marti and Robert Fowler (ISBN 13 # 978-1-934607-11-4)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY SUBSCRIPTION)
PUBLISHER: INTERACTIVE EDUCATIONAL VIDEO, LLC

Introduction to Technical Theatre (2006) by Marti and Robert Fowler
(ISBN 13 # 978-1-934607-08-4)
(AVAILABLE IN DVD/CD-ROM FORMAT, OR THROUGH YEARLY
SUBSCRIPTION) PUBLISHER: INTERACTIVE EDUCATIONAL
VIDEO, LLC

NFPA 70: National Electrical Code (NEC), 2014 Edition.

Occupational Safety and Health Administration: OSHA 10/General

Entertainment Safety Training NFPA 101: Life Safety Code®
http://www.nfpa.org/codes-and-standards/all-codes-and-standards/list-of-codes-and-standards/detail?code=101