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## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#04-49(E)

## DIGEST

Temporarily adds rules concerning scratch-off game number 693. Effective February 27, 2004.
SECTION 1. The name of this instant game is "Instant Game Number 693, Lucky Numbers".
SECTION 2. Instant tickets in instant game number 693 shall sell for five dollars (\$5) per ticket.
SECTION 3. (a) Each instant ticket in instant game number 693 shall contain thirty-six (36) play symbols and play symbol captions arranged among six (6) separate and independent games each concealed under a spot of latex material.
(b) The game on the upper left side of each instant ticket shall be labeled "GAME 1" and shall contain nine (9) play symbols and play symbol captions representing numbers arranged in matrix of three (3) rows and three (3) columns. One (1) play symbol and play symbol caption representing a prize amount shall appear in the "PRIZE" box.
(c) The game in the upper right side of each instant ticket shall be labeled "GAME 2" and shall contain six (6) play symbols and play symbol captions arranged in matrix of two (2) rows and three (3) columns.
(d) The game in the left middle of each instant ticket shall be labeled "GAME 3" and shall contain four (4) play symbols and play symbol captions. Three (3) play symbols and play symbol captions representing numbers shall be arranged in a row. One (1) play symbol and play symbol caption representing a prize amount shall appear in the "PRIZE" area.
(e) The game in the right middle of each instant ticket shall be labeled "GAME 4" and shall contain four (4) play symbols and play symbol captions. Three (3) play symbols and play symbol captions representing numbers shall be arranged in a row. One (1) play symbol and play symbol caption representing a prize amount shall appear in the "PRIZE" area.
(f) The game in the lower right of each instant ticket shall be labeled "GAME 5" and shall contain nine (9) play symbols and play symbol captions representing numbers arranged in matrix of three (3) rows and three (3) columns. One (1) play symbol and play symbol caption representing a prize amount shall appear in the "PRIZE" box.
(g) The game in the lower left of each instant ticket shall be labeled "GAME 6" and shall contain two (2) play symbol and play captions.

SECTION 4. (a) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 3.00$

THREE
(4) $\$ 5.00$

FIVE
(5) $\$ 6.00$

SIX
(6) $\$ 10.00$

TEN
(7) $\$ 20.00$

TWENTY
(8) $\$ 25.00$

TWY FIVE
(9) $\$ 40.00$

FORTY
(10) $\$ 50.00$

FIFTY
(11) \$100

ONE HUN
(12) \$500

FIVE HUN
(13) $\$ 4,000$

FOR THOU
(14) $\$ 5,000$

FIVE THOU
(15) \$10,000

TEN THOU
(16) $\$ 100,000$

HUN THOU
(b) The play symbols and play symbol captions other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2

TWO
(3) 3

THR
(4) 4

FOR
(5) 5

FIV
(6) 6

SIX
(7) 7

SVN
(8) 8

EGT
(9) 9

NIN
(10) \#

WIN
(11) 2

DOUBLE

SECTION 5. (a) The holder of a ticket in instant game number 693 shall remove the latex material covering the thirty-six (36) play symbols and play symbol captions.
(b) If three (3) play symbols and play symbol captions representing the number one (1) are exposed in any vertical, horizontal, or diagonal line in the "GAME 1" matrix, the holder is entitled to a prize in the amount set forth in the "PRIZE" box.
(c) If three (3) matching play symbols and play symbol captions are exposed in "GAME 2", the holder is entitled to the matched prize amount. If two (2) matching play symbols and play symbol captions and the play symbol representing the number two (2) are exposed, the holder is entitled to double the matched prize amount.
(d) If two (2) play symbols and play symbol captions representing the number three (3) are exposed in "GAME 3", the holder is entitled to a prize in the amount set forth in the "PRIZE" area. If the play symbol "\#" is exposed, the holder is automatically entitled to the prize set forth in the "PRIZE" area.
(e) If two (2) play symbols and play symbol captions representing the number four (4) are exposed in "GAME 4", the holder is entitled to a prize in the amount set forth in the "PRIZE" area. If the play symbol "\#" is exposed, the holder is automatically entitled to the prize set forth in the "PRIZE" area.
(f) If three (3) play symbols and play symbol captions representing the number five (5) are exposed in any vertical, horizontal, or diagonal line in the "GAME 5" matrix, the holder is entitled to a prize in the amount set forth in the "PRIZE" box.
(g) If two (2) play symbols and play symbol captions representing the number six (6) are exposed in "GAME 6", the holder is entitled to a prize in the amount set forth in the "PRIZE" area.

SECTION 6. The number of winning plays, prize amounts, and approximate number of winners in instant game number 693 are as follows:

| Number of Winning Plays and Prize Amount Play Symbols |
| :--- |
| $1-\$ 2.00+1-\$ 3.00$ |
| $1-\$ 5.00$ |
| $2-\$ 5.00$ |
| $1-\$ 2.00$ with doubler $+1-\$ 6.00$ |
| $1-\$ 10.00$ |
| $3-\$ 5.00$ |
| $1-\$ 5.00$ with doubler $+1-\$ 5.00$ |
| $1-\$ 20.00$ |
| $1-\$ 5.00$ with doubler $+1-\$ 6.00+4-\$ 1.00$ |
| $4-\$ 5.00$ |
| $4-\$ 10.00$ |
| $2-\$ 20.00$ |
| $1-\$ 40.00$ |
| $5-\$ 10.00$ |
| $2-\$ 25.00$ |
| $4-\$ 10.00+1-\$ 6.00+1-\$ 2.00$ with doubler |
| $1-\$ 50.00$ |
| $4-\$ 25.00$ |
| $4-\$ 20.00+1-\$ 6.00+1-\$ 7.00$ with doubler |
| $1-\$ 100$ |
| $1-\$ 100$ with doubler $+3-\$ 100$ |
| $5-\$ 100$ |
| $1-\$ 500$ |
| $2-\$ 500$ |
| $1-\$ 500$ with doubler |
| $1-\$ 300$ with doubler $+4-\$ 100$ |
| $1-\$ 4,000$ |
| $1-\$ 5,000$ with doubler |


| $1-\$ 10,000$ | $\$ 10,000$ | 14 |
| :--- | :---: | :---: |
| $1-\$ 100,000$ | $\$ 100,000$ | 11 |

SECTION 7. (a) There shall be approximately three million (3,000,000) instant tickets initially available in instant game number 693.
(b) The odds of winning a prize in instant game number 693 are approximately $\mathbf{1}$ in $\mathbf{3 . 9 5}$.
(c) All reorders of tickets for instant game number 693 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred twenty thousand $\mathbf{( 1 2 0 , 0 0 0 )}$ [sic.]; and (3) odds;
as contained in the initial order.

SECTION 8. The last day to claim a prize in instant game number 693 is February 28, 2005.
SECTION 9. This document expires March 31, 2005.
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