Document: Emergency Rule, Register Page Number: 27 IR 1602
Source: February 1, 2004, Indiana Register, Volume 27, Number 5
Disclaimer: This document was created from the files used to produce the official CD-ROM Indiana Register.

TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#03-338(E)
DIGEST

Adds 65 IAC 4-336 concerning instant game number 680. Effective December 19, 2003.
65 IAC 4-336

SECTION 1. 65 IAC 4-336 IS ADDED TO READ AS FOLLOWS:

Rule 336. Instant Game 680
65 IAC 4-336-1 Name
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 1. The name of this instant game is "Instant Game Number 680, $\mathbf{\$ 2 5 0 , 0 0 0}$ Jubilee". (State Lottery Commission; 65 IAC 4-336-1; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1602, eff Dec 19, 2003)

65 IAC 4-336-2 Ticket price
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30

Sec. 2. Instant tickets for instant game number 680 shall sell for twenty dollars (\$20) per ticket. (State Lottery Commission; 65 IAC 4-336-2; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1602, eff Dec 19, 2003)

## 65 IAC 4-336-3 Play symbols

Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 3. (a) Each instant ticket in instant game number 680 shall contain forty-six (46) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. Six (6) play symbols and play symbol captions shall appear in the area labeled "WINNING NUMBERS". Forty (40) play symbols and play symbol captions shall appear in the area labeled "YOUR NUMBERS" arranged in pairs representing numbers or pictures and prize amounts.
(b) The play symbols and play symbol captions in instant game number 680, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2

TWO
(3) 3

THR
(4) 4

FOR
(5) 5

FIV
(6) 6

SIX
(7) 7 SVN
(8) 8 EGT
(9) 9

NIN
(10) 10 TEN
(11) 11 ELV
(12) 12

TLV
(13) 13 TRN
(14) 14 FRN
(15) 15 FTN
(16) 16 SXT
(17) 17 SVT
(18) 18 ETN
(19) 19 NTN
(20) 20 TWY
(21) 21 TWN
(22) 22

TWT
(23) 23 TWR (24) 24 TWF
(25) 25 TWV
(26) 26 TWS
(27) 27

TSN
(28) 28

TWE
(29) 29

TNI
(30) 30

TTY
(31) 31

THO
(32) 32 THT
(33) 33

TTH
(34) 34

TTF
(35) 35

THF
(36) 36 THS
(37) 37 TTS
(38) 38 THE
(39) 39 THN
(40) 40 FRY
(41) 41

FRO
(42) 42 FRT
(43) 43 FTH
(44) 44 FRF (45) 45 FRV
(46) 46 FRS
(47) 47 FSN (48) 48 FRE
(49) 49

FNI
(50) 50 FTY
(51) 51

FYO
(52) 52

FYT
(53) 53 FYH
(54) 54 FYF
(55) 55 FYV
(56) 56 FYS
(57) 57 FYN (58) 58 FYE
(59) 59 FNN
(60) 60

SXY
(61) A picture of \$\$

WIN
(c) The play symbols and play symbol captions representing prize amounts in instant game number 680 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 5.00$

FIVE
(2) $\$ 10.00$

TEN
(3) $\$ 15.00$

FIFTEEN
(4) $\$ 20.00$

TWENTY
(5) $\$ 50.00$

FIFTY
(6) $\$ 100$

ONE HUN
(7) $\$ 200$

TWO HUN
(8) $\$ 500$

FIVE HUN
(9) $\$ 1,000$

ONE THOU
(10) $\$ 10,000$

TEN THOU
(11) \$250,000

TWHNFY THOU
(State Lottery Commission; 65 IAC 4-336-3; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1602, eff Dec 19, 2003)

```
65 IAC 4-336-4 How to play
```

Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 4. The holder of an instant ticket for instant game 676 [sic., 680] shall remove the latex material covering the forty-six (46) play symbols and play symbol captions. If any of "YOUR NUMBERS" match any of the "WINNING NUMBERS" the holder is entitled to the paired prize amount. If the play symbol " $\$ \$$ " is exposed, the holder is automatically entitled to the paired prize amount. (State Lottery Commission; 65 IAC 4-336-4; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1604, eff Dec 19, 2003)

```
65 IAC 4-336-5 "Pack" defined
    Authority: IC 4-30-3-7; IC 4-30-3-9
    Affected: IC 4-30
```

Sec. 5. For purposes of instant game number 676 [sic., 680], "pack" means a set of instant tickets each bearing a common pack number, fan-folded in strips of one (1) ticket. (State Lottery Commission; 65 IAC 4-336-5; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1604, eff Dec 19, 2003)

65 IAC 4-336-6 Number of prizes
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 6. The prize amounts and number of winners in instant game number 676 [sic., 680] are as follows:

| Number of Matches and Paired Prize |  | Approximate Number |
| :---: | :---: | :---: |
| Amount Play Symbols | Total Prize Amount | of Winners |
| 2-\$5.00 | \$10 | 403,200 |
| 1-\$10.00 | \$10 | 302,400 |
| 3-\$5.00 | \$15 | 100,800 |
| 1-\$15.00 | \$15 | 100,800 |
| 2-\$5.00 + $1-\mathbf{\$ 1 0 . 0 0}$ | \$20 | 201,600 |
| 2-\$10.00 | \$20 | 201,600 |
| 1-\$20.00 | \$20 | 100,800 |
| 10-\$5.00 | \$50 | 10,080 |
| 6-\$5.00 + 1-\$20.00 | \$50 | 10,080 |
| 5-\$10.00 | \$50 | 10,080 |
| 2-\$20.00 + 1 - \$10.00 | \$50 | 10,080 |
| 1-\$50.00 | \$50 | 10,080 |
| 20-\$5.00 | \$100 | 10,080 |
| 10-\$10.00 | \$100 | 10,080 |
| 5-\$20.00 | \$100 | 10,080 |
| 1-\$10.00 + $\mathbf{-}$-\$20.00 + $1-\$ 50.00$ | \$100 | 10,080 |
| 1-\$100 | \$100 | 10,080 |
| 20-\$10.00 | \$200 | 3,150 |
| 10-\$20.00 | \$200 | 2,940 |
| 1-\$10.00 + $\mathbf{-}$ - \$20.00 + 3-\$50.00 | \$200 | 2,940 |
| 4-\$50.00 | \$200 | 2,940 |
| 1-\$200 | \$200 | 2,940 |
| 15-\$20.00 + 4 - \$50.00 | \$500 | 420 |
| 10-\$50.00 | \$500 | 420 |
| 6-\$50.00 + $\mathbf{2}-\mathbf{\$ 1 0 0}$ | \$500 | 420 |
| 5-\$100 | \$500 | 420 |
| 20-\$50.00 | \$1,000 | 336 |
| 10-\$50.00 + 5-\$100 | \$1,000 | 210 |
| 10-\$100 | \$1,000 | 210 |
| 5-\$200 | \$1,000 | 210 |
| 1-\$1,000 | \$1,000 | 210 |
| 20-\$500 | \$10,000 | 84 |
| 1-\$10,000 | \$10,000 | 42 |
| 1-\$250,000 | \$250,000 | 10 |

(State Lottery Commission; 65 IAC 4-336-6; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1604, eff Dec 19, 2003)

65 IAC 4-336-7 Number of tickets; odds; reorders
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30

Sec. 7. (a) A total of approximately five million $(5,000,000)$ instant tickets will be initially available for instant game number 680.
(b) The odds of winning a prize with an instant ticket in instant game number 680 are approximately 1 in 3.29 .
(c) All reorders of tickets for instant game number 680 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand $(120,000)$; and
(3) odds;
as contained in the initial order. (State Lottery Commission; 65 IAC 4-336-7; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1604, eff Dec 19, 2003)

65 IAC 4-336-8 Last day to claim prizes
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 8. Players will have up to sixty ( 60 ) days from the end of instant game 680 within which to claim their prizes. Game end dates are available on the commission's Web site at www.hoosierlottery.com or may be obtained through the commission's toll-free customer service number or from any instant ticket retailer. (State Lottery Commission; 65 IAC 4-3368; emergency rule filed Dec 18, 2003, 4:30 p.m.: 27 IR 1605, eff Dec 19, 2003)

LSA Document \#03-338(E)
Filed with Secretary of State: December 18, 2003, 4:30 p.m.

