Document: Emergency Rule, Register Page Number: 26 IR 1583
Source: February 1, 2003, Indiana Register, Volume 26, Number 5
Disclaimer: This document was created from the files used to produce the official CD-ROM Indiana Register. However, this document is unofficial.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#02-352(E)

## DIGEST

Temporarily adds rules concerning instant game number 643. Effective December 12, 2002.
SECTION 1. The name of this instant game is "Instant Game Number 643, Sizzling Red 7s".
SECTION 2. Instant tickets in instant game number 643 shall sell for two dollars (\$2) per ticket.
SECTION 3. (a) Each instant ticket in instant game number 643 shall contain twenty (20) play symbols and play symbol captions arranged in pairs of numbers and prize amounts all concealed under a large spot of latex material. Twenty (20) play symbols and play symbol captions shall appear in matrix of five (5) rows and two (2) columns.
(b) The play symbols and play symbol captions, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2

TWO
(3) 3

THREE
(4) 4

FOUR
(5) 5

FIVE
(6) 6

SIX
(7) 7

RSEV (red seven)
(8) 7

BSEV (black seven)
(9) 8

EGT
(10) 9

NIN
(11) 10

TEN
(12) 11

ELEVN
(13) 12

TWLV
(14) 13

THRTN
(15) 14

FORTN
(16) 15

FIFTN
(17) 16

SIXTN
(18) 18

EGTN
(19) 19

NINTN
(20) 20

TWTY
(c) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 2.00$

TWO
(2) $\$ 3.00$

THREE
(3) $\$ 4.00$

FOUR
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 20.00$

TWENTY
(7) $\$ 50.00$

FIFTY
(8) $\$ 100$

ONE HUN
(9) $\$ 500$

FIVE HUN
(10) $\$ 1,000$

ONE THOU
(11) $\$ 15,000$

FTN THOU
SECTION 4. The holder of a ticket in instant game number 643 shall remove the latex material covering the twenty (20) play symbols and play symbol captions. If a play symbol of black " 7 " is exposed, the holder is entitled to the paired prize amount shown. If a play symbol of a RED " 7 " is exposed, the holder is entitled to double the paired prize amount. A holder may win up to ten (10) times on a ticket. The prize amounts and number of winners in instant game number 643 are as follows:

|  |  | Approximate Number of <br> Winners |
| :--- | :---: | :---: |
| Winning Prize Play Symbol | Prize Amount | $\mathbf{2 5 2 , 0 0 0}$ |
| $1-\$ 2.00$ | $\$ 2$ | $\mathbf{8 8 , 2 0 0}$ |
| $1-\$ 2.00$ double | $\$ 4$ | $\mathbf{8 8 , 2 0 0}$ |
| $1-\$ 4.00$ | $\$ 4$ | $\mathbf{3 7 , 8 0 0}$ |
| $1-\$ 2.00+1-\$ 3.00$ | $\$ 5$ | 37,800 |
| $1-\$ 5.00$ | $\$ 5$ | $\mathbf{2 5 , 2 0 0}$ |
| $5-\$ 2.00$ | $\mathbf{\$ 1 0}$ | $\mathbf{6 , 3 0 0}$ |
| $2-\$ 5.00$ | $\$ 10$ | $\mathbf{6 , 3 0 0}$ |
| $1-\$ 5.00$ double | $\mathbf{\$ 1 0}$ | $\mathbf{1 2 , 6 0 0}$ |
| $1-\$ 10.00$ | $\mathbf{\$ 1 0}$ | $\mathbf{1 2 , 6 0 0}$ |
| $1-\$ 5.00+1-\$ 5.00$ double | $\mathbf{\$ 1 5}$ | $\mathbf{1 2 , 6 0 0}$ |


| 10-\$2.00 | \$20 | 6,300 |
| :---: | :---: | :---: |
| 5-\$4.00 | \$20 | 6,300 |
| 1-\$5.00 double + 1-\$10.00 | \$20 | 6,300 |
| 1-\$20.00 | \$20 | 6,300 |
| 10-\$5.00 | \$50 | 735 |
| 1-\$10.00 + 1-\$20.00 double | \$50 | 735 |
| 1-\$50.00 | \$50 | 735 |
| 10-\$10.00 | \$100 | 210 |
| 1-\$50.00 double | \$100 | 210 |
| 2-\$50.00 | \$100 | 105 |
| 1-\$100 | \$100 | 105 |


| $5-\$ 100$ | $\$ 500$ | 12 |
| :--- | :---: | :---: |
| $1-\$ 500$ | $\$ 500$ | 12 |
| $1-\$ 500$ double | $\$ 1,000$ | 8 |
| $1-\$ 1,000$ | $\$ 1,000$ | 8 |
| $1-\$ 15,000$ | $\$ 15,000$ | 5 |

SECTION 5. (a) There shall be approximately two million five hundred thousand $(2,500,000)$ instant tickets initially available in instant game number 643.
(b) The odds of winning a prize in instant game number 643 are approximately $\mathbf{1}$ in $\mathbf{4 . 1 5}$.
(c) All reorders of tickets for instant game number $\mathbf{6 4 3}$ shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand $(\mathbf{1 2 0 , 0 0 0})$; and (3) odds;
as contained in the initial order.

SECTION 6. The last day to claim a prize in instant game number 643 is December 31, 2003.

SECTION 7. SECTIONS 1 through 6 of this document expire January 31, 2004.
LSA Document \#02-352(E)
Filed with Secretary of State: December 12, 2002, 3:46 p.m.

