

## ARTICLE 19. WAREHOUSES

### Rule 1. Warehouses Maintained by Supplier Licensees

#### 68 IAC 19-1-1 General provisions

Authority: IC 4-33-4-1; IC 4-33-4-2; IC 4-33-4-3

Affected: IC 4-33-4-11; IC 4-33-7-3

Sec. 1. (a) This rule applies to supplier licensees.

(b) If a supplier licensee has a warehouse located in Indiana, electronic gaming devices or live gaming devices, or both, may be shipped to the warehouse only in accordance with this rule.

(c) Shipments of electronic gaming devices to and from the Indiana warehouse by a supplier licensee must comply with 68 IAC 17-1. Shipments of live gaming devices to and from the Indiana warehouse by a supplier licensee must comply with 68 IAC 17-2. The shipment notifications provided to the commission must indicate the reason the device is being shipped to the warehouse. The commission may require additional information to ensure compliance with the Act and this title. (*Indiana Gaming Commission; 68 IAC 19-1-1; filed Jul 10, 2000, 4:46 p.m.: 23 IR 3067; readopted filed Nov 25, 2002, 10:11 a.m.: 26 IR 1261*)

#### 68 IAC 19-1-2 Security and surveillance measures

Authority: IC 4-33-4-1; IC 4-33-4-2; IC 4-33-4-3

Affected: IC 4-33-4-11; IC 4-33-7-3

Sec. 2. (a) At the end of each business day, the supplier licensee must disable all electronic gaming devices and live gaming devices.

(b) The supplier licensee must ensure that:

(1) the public does not have access to the devices located within the warehouse; and

(2) the devices are not played for any type of entertainment or gambling purpose.

(c) The supplier licensee must provide security measures and surveillance coverage that is deemed adequate by the executive director or the executive director's designee to ensure:

(1) compliance with the Act and this title; and

(2) that the devices are not used for gambling or any entertainment purpose.

(*Indiana Gaming Commission; 68 IAC 19-1-2; filed Jul 10, 2000, 4:46 p.m.: 23 IR 3067; readopted filed Nov 25, 2002, 10:11 a.m.: 26 IR 1261*)

#### 68 IAC 19-1-3 Utilization of credits

Authority: IC 4-33-4-1; IC 4-33-4-2; IC 4-33-4-3

Affected: IC 4-33-4-11; IC 4-33-7-3

Sec. 3. A supplier licensee may not place credits into a device by placing any of the following into the device:

(1) Tokens.

(2) Chips.

(3) Cash.

(4) Cash equivalent.

(*Indiana Gaming Commission; 68 IAC 19-1-3; filed Jul 10, 2000, 4:46 p.m.: 23 IR 3067; readopted filed Nov 25, 2002, 10:11 a.m.: 26 IR 1261*)

#### 68 IAC 19-1-4 Commission access; maintenance of records

Authority: IC 4-33-4-1; IC 4-33-4-2; IC 4-33-4-3

Affected: IC 4-33-4-11; IC 4-33-7-3

Sec. 4. (a) The commission staff and enforcement agents must have access to:

(1) the warehouse; and

(2) any records stored in the warehouse;

immediately upon request.

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(b) All records pertaining to the warehouse must be maintained in Indiana for a period of at least two (2) years. (*Indiana Gaming Commission; 68 IAC 19-1-4; filed Jul 10, 2000, 4:46 p.m.: 23 IR 3067; readopted filed Nov 25, 2002, 10:11 a.m.: 26 IR 1261; filed Dec 6, 2006, 2:52 p.m.: 20070103-IR-068060191FRA*)

### **68 IAC 19-1-5 Waiver of requirements or procedures**

Authority: IC 4-33-4-1; IC 4-33-4-2; IC 4-33-4-3

Affected: IC 4-33-4-11; IC 4-33-7-3

Sec. 5. The executive director or the commission may waiver [*sic.*, *waive*], alter, or restrict any procedure or requirement of this rule if the executive director or the commission determines that the procedure or requirement is impractical or burdensome and the waiver, alteration, or restriction:

(1) is in the best interest of the public and the gaming industry; and

(2) is not outside the technical requirements necessary to serve the purpose of the requirement or procedure.

(*Indiana Gaming Commission; 68 IAC 19-1-5; filed Jul 10, 2000, 4:46 p.m.: 23 IR 3067; readopted filed Nov 25, 2002, 10:11 a.m.: 26 IR 1261*)

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