

RESOLUTION 1997- 14

**A RESOLUTION ADOPTING 68 IAC 10-3
FOR PUBLICATION AS A PROPOSED RULE**

The Indiana Gaming Commission ("Commission") adopts the following resolution pursuant to the authority granted to it under IC 4-33 and pursuant to 68 IAC 1-2-6.

The following factors have been considered by the Commission:

1. The Commission has begun promulgation of this rule pursuant to IC 4-22. The rule is to be published in the *Indiana Register* as soon as all of the statutory requirements of IC 4-22 are met. A public hearing is to be held on this rule in compliance with IC 4-22.
2. The promulgation process for the final promulgation of the rule will take a minimum of four (4) to six (6) months.

NOW, THEREFORE, BE IT RESOLVED BY THE INDIANA GAMING COMMISSION, THAT THE FOLLOWING RESOLUTION IS ADOPTED:

SECTION 1. SCOPE.

This resolution applies to each applicant, each licensee, each riverboat license applicant, any person who does business with an applicant or licensee, and any person who is a patron of a Riverboat Gambling Operation.

SECTION 2. DEFINITIONS.

The definitions set forth in IC 4-33-2 and 68 IAC apply to this resolution.

SECTION 3. ADOPTION OF THE PROPOSED RULE.

The Commission adopts the following proposed rule pending the promulgation process:

Article 10 Conduct of Gaming
Rule 3 Craps

The Commission adopts the rule which will be forwarded to Legislative Services Agency as soon as the requirements of IC 4-22 are complete, and further adopts any stylistic, grammatical, typographical, or other nonsubstantive changes which the Commission or the Legislative Services Agency may make to the rule.

SECTION 4. EFFECTIVE DATE.

This RESOLUTION is effective immediately.

SECTION 5. EXPIRATION DATE.

This RESOLUTION expires thirty (30) days from the date and time that the Secretary of State accepts the rules listed in Section 3 for filing.


ADOPTED, THIS THE 15TH DAY OF APRIL, 1997:

THE INDIANA GAMING COMMISSION:



Alan I. Klineman, Chair

ATTEST:



Donald R. Vowels, Secretary